



## Sixer's Duties

1. Set an example;
  - a. uniform;
  - b. attitude;
  - c. behaviour;
  - d. attendance;
2. Train junior Cubs;
3. When duty month:
  - a. lead the Grand Howl;
  - b. break the flag at the start of the meeting;
  - c. lower the flag at the end of the meeting;
  - d. say a prayer/short 'message' story at the end of the meeting;
  - e. have a game prepared;
  - f. with Six, sweep the HQ's main hall after the meeting;
4. Enter scores on 'Six Competition' chart;
5. Lead don't bully;